

# WESTERN SPRINGS LACROSSE

## Fifth Annual Lax Tower Tourney

Lyons Township High School, Western Springs, IL

June 4, 2011

### Tournament Playing Rules

- The games will be following U.S. Lacrosse boy's lacrosse rules.
- Coaches must check in at HQ tent 45 minutes prior to first game.
- Common game horn. The horn will sound at game start, halftime, second half start, and end of game.
- Games will be played with a running clock, two 20 minute halves with 5 minute halftime. No timeouts. Loss of time due to an injury will be taken into consideration on a limited basis at the discretion of the referee although there will be an absolute need to stay with the hourly game schedule.
- Penalties are 45 seconds (technical) and 90 seconds (personal) running clock once player has reached penalty box. Penalty timer will be supplied at each field.
- Flagrant Fouls – the referee is the only one that can determine this
  - 1<sup>st</sup> offense – expulsion from the game
  - 2<sup>nd</sup> offense – expulsion from the tournament
- No horn for subs. Substitutions are done on the fly through the box, after a goal, or after a penalty.
- Clearing
  - 7/8 – 20 seconds to clear the half line and 10 seconds into the offensive box
  - 5/6 – no count on clears or offensive box
  - 3/4 – no count on clears or offensive box
- Winning team must keep the ball in the box in the final two minutes of the game.
- Game format for all divisions is 10 v 10.
- Goalie possession
  - 7/8 Division has 4 seconds in the crease.
  - 5/6 Division has 8 seconds in the crease.
  - 3/4 Division has unlimited time in the crease.
  - No body checking for 3/4 division only.
- All players must have the proper equipment including mouth guards, shoulder pads, elbow pads, helmet, gloves, and stick.
- Maximum of 4 long stick players on the field at once

- Forfeits – if a team is not on the field ready to play within 5 minutes of the first half horn, they will forfeit the game.
- In the event the game is tied at the end of regulation, teams will braveheart to determine the winner. The braveheart goal will count in the end game result.
- Each team must wear matching jerseys
- All sticks must meet proper specs.
- No fighting - individuals involved will be ejected for that game and the remainder of the tournament.
- No protests of referee calls.
- **Tournament Director reserves the right to final say on all matters and sole right to make interpretations on any tournament rule. All decisions made by the Tournament Director are final.**

## **Weather Policy**

The tournament will be played, rain or shine. In the event of lightning or thunder, play will be suspended (three blasts of air horn). Coaches are urged to get their players off the field as soon as possible. Refs will report to HQ. Play will resume 30 minutes after the last lightning strike (two blows of air horn). Games will then be restarted shortly (approximately 5 minutes after the two blows) and we will do our best to get back on schedule.

## **Clean Up**

All teams will be responsible for cleaning their sideline area after each game of all garbage in addition to team “campsite” before leaving the field.

## **Amenities, Concessions and Fun**

- Full concession stand on site
- Restrooms with changing facilities
- Athletic trainer on site.
- Commemorative, collector’s edition 5th Annual Tower Tourney T-Shirts will also be on sale for \$15.00.

## **Regulations**

- Dogs NOT allowed on school grounds.
- Consumption of alcoholic beverages prohibited.
- Park in designated areas only.